

Wednesday Nov. 28
Lecture 23

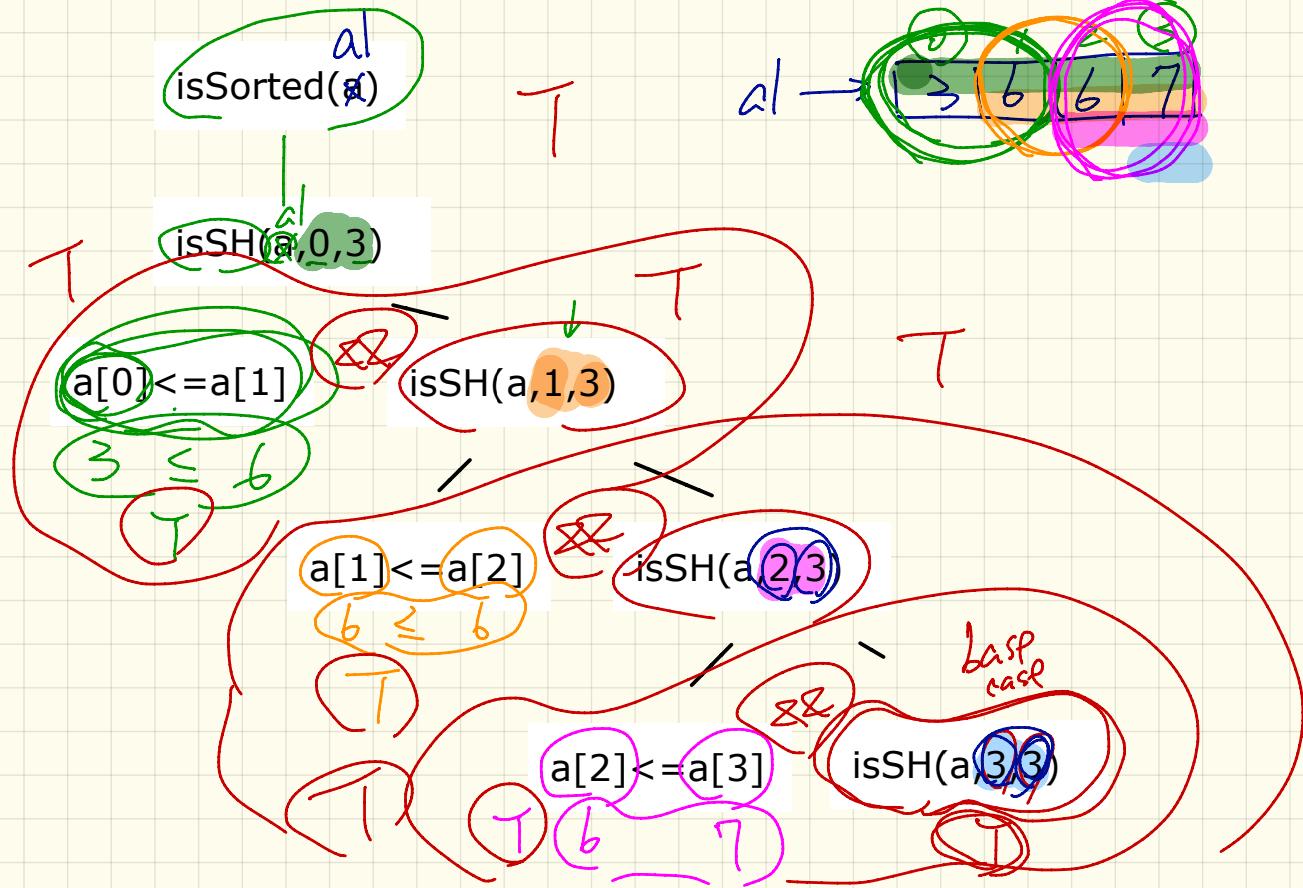
Is an array sorted?

$\text{int}[] \text{ a} = \{\};$
 $\text{print(isSorted(a))}$

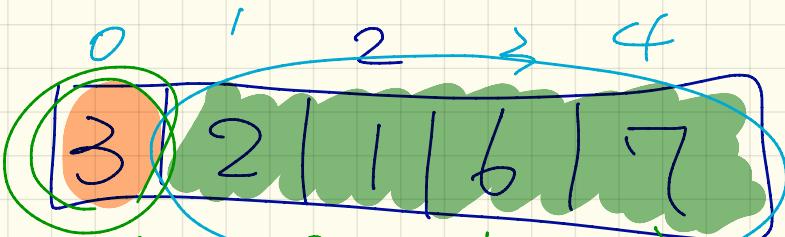
```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to){  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

Tracing isSorted

Say $a_1 = \{3, 6, 6, 7\}$, $a_2 = \{3, 6, 5, 7\}$



1



$\min(a, 0, a.length - 1)$

0

4

1 4

\exists (a is empty) { no min }

else if (a size == 1) { return a[0] }

else {

int minOfRest = min(a, from + 1, to);

if (a[0] < minOfRest) { return a[0]; }

} else { return minOfRest; }



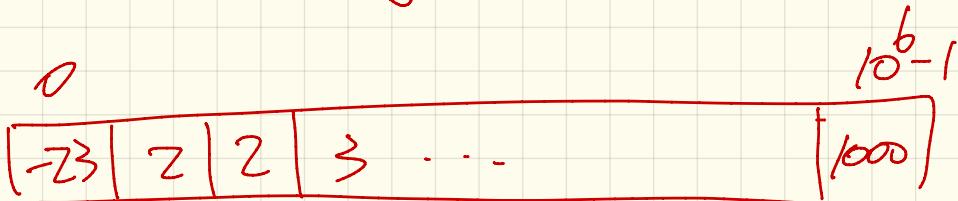
search(23)

~~for (int i=0; i < a.length; i++) {
if (a[i] == 23) { return true } }~~

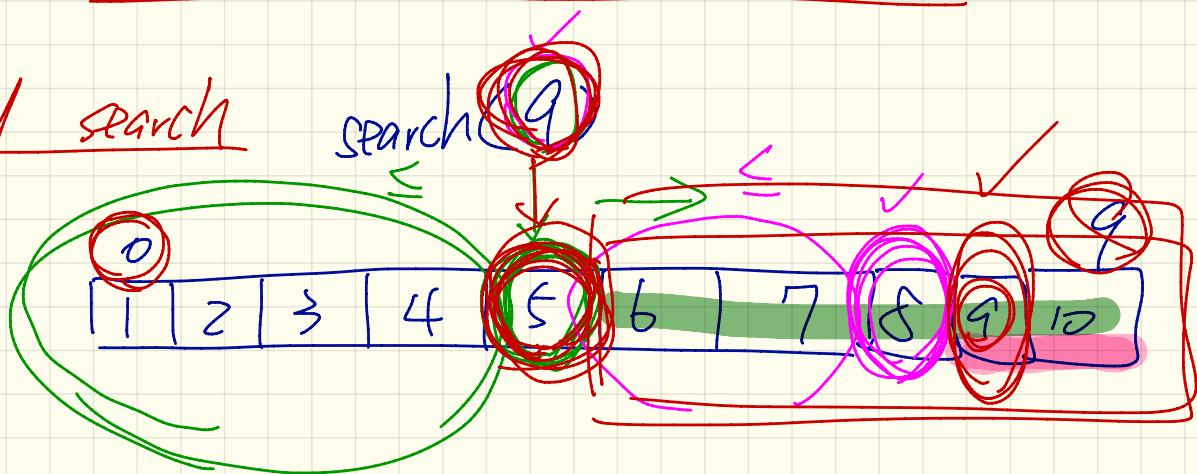
O(n)

for
return false;

Assume input array is sorted



Binary search

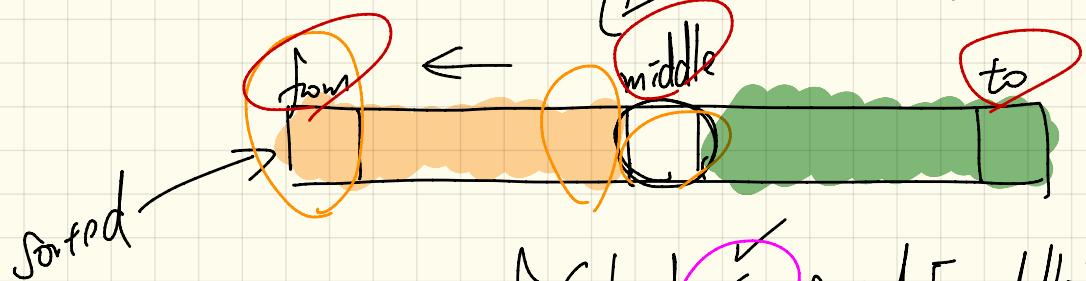


Binary Search

```
boolean binarySearch(int[] sorted, int key) {  
    return binarySearchHelper(sorted, 0, sorted.length - 1, key);  
}  
  
boolean binarySearchHelper(int[] sorted, int from, int to, int key)  
if (from > to) { /* base case 1: empty range */  
    return false;  
else if (from == to) { /* base case 2: range of one element */  
    return sorted[from] == key; }  
else {  
    int middle = (from + to) / 2;  
    int middleValue = sorted[middle];  
    if (key < middleValue) {  
        return binarySearchHelper(sorted, from, middle - 1, key);  
    }  
    else if (key > middleValue) {  
        return binarySearchHelper(sorted, middle + 1, to, key);  
    }  
    else { return true; }  
}
```

in ascending order! Sorted

binS_H(@, from, to, key)



if (key < sorted[middle]) {
 binS_H(sorted, from, middle - 1, key);

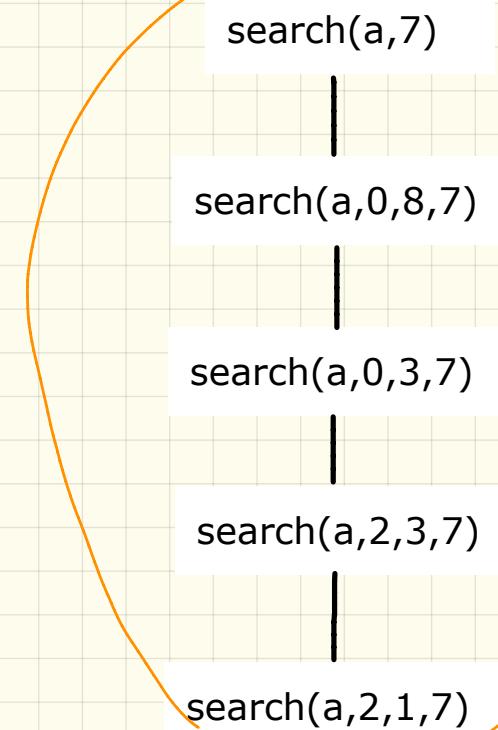
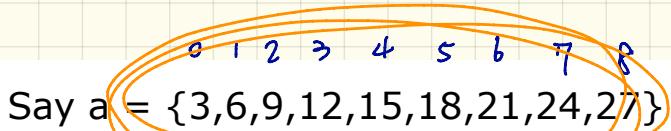
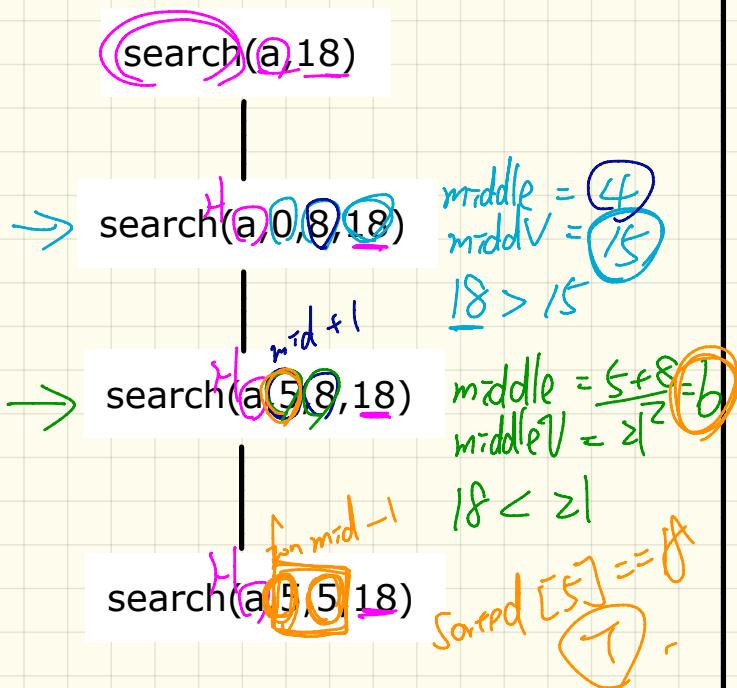
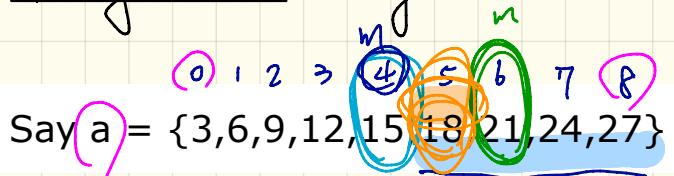
} else if (key > sorted[middle]) {
 binS_H(sorted, middle + 1, to, key);
}

Exercise

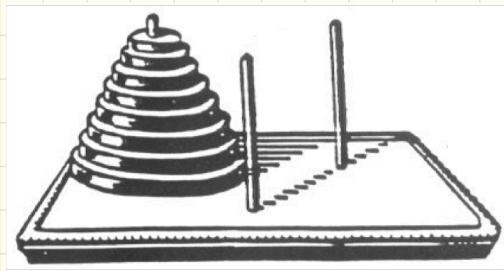
Modify the Bins.

so that the input array is sorted in descending order -

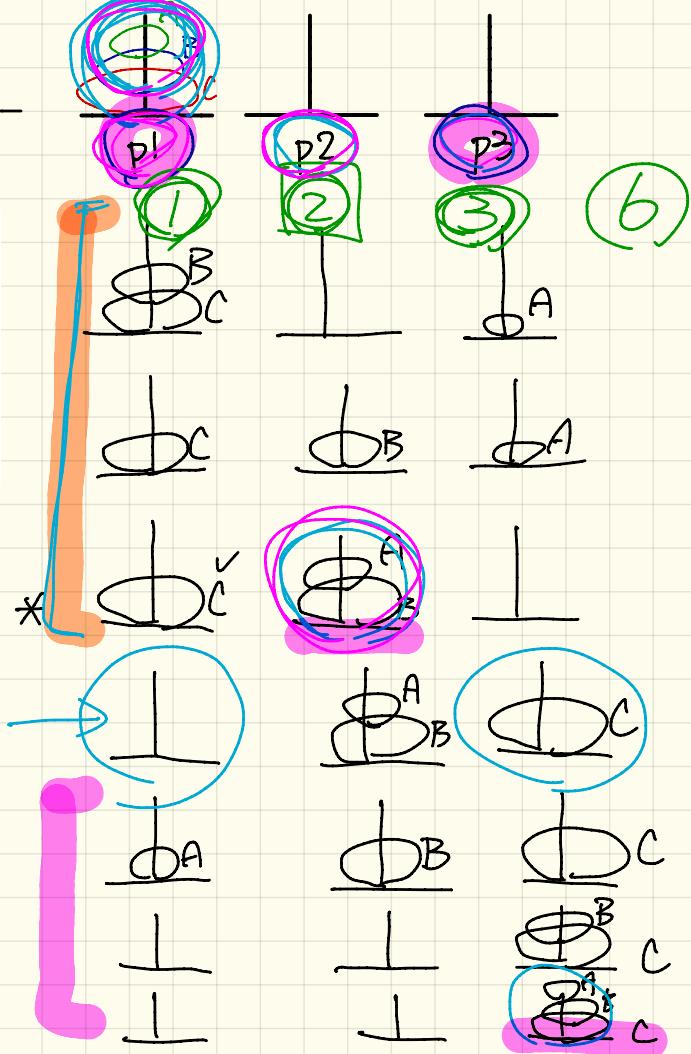
Binary Search: Tracing



Tower of Hanoi : Strategy



Consider 3 disks $A < B < C$



Tower of Hanoi : Java

A → B → C

→ move from P1 to P3

```
void towerOfHanoi(String[] disks) {  
    tohHelper(disks, 0, disks.length - 1, 1, 3);  
}  
  
void tohHelper(String[] disks, int from, int to, int p1, int p2) {  
    if (from > to) {}  
    else if (from == to) {  
        print("move " + disks[to] + " from " + p1 + " to " + p2);  
    }  
    else {  
        int intermediate = 6 - p1 - p2;  
        tohHelper(disks, from, intermediate, p1, intermediate);  
        print("move " + disks[to] + " from " + p1 + " to " + p2);  
        tohHelper(disks, from, to - 1, intermediate, p2);  
    }  
}
```

move from p1 to intermediate (p2)

Say disks = {A,B,C}.

Consider towerOfHoni(disks) which calls:
tohHelper(disks, 0, disks.length - 1, 1, 3)